

NEW ITEMS

This page lists items new to PD2 relative to the vanilla game. For full details of the equipment items, see: [New Equipment](#)

EQUIPMENT

■ *Runewords*

- [Pattern](#) (3-socket claws, was in vanilla files)
- [Plague](#) (3-socket weapons, was in vanilla files)
- [Ferocity](#) (3-socket helms)
- [Wisdom](#) (3-socket helms, from D2 Resurrected)
- [Flickering Flame](#) (3-socket helms, from D2 Resurrected)
- [Shattered Wall](#) (4-socket Paladin shields)
- [Neophyte](#) (2-socket orbs/claws/scepters/clubs/staves)
- [Dominion](#) (2-socket wands)
- [Rampage](#) (4-socket polearms/spears/staves)
- [Zenith](#) (5-socket polearms/spears/bows/crossbows)
- [Mist](#) (5-socket bows/crossbows, from D2 Resurrected)
- [Unbending Will](#) (6-socket swords, from D2 Resurrected)
- [Obsession](#) (6-socket staves, from D2 Resurrected)
- [Asylum](#) (6-socket hammers/polearms/spears/staves/bows/crossbows)

■ *Set Items*

- [Bul-Kathos' Death Band](#) (set ring for Bul-Kathos' Children)

■ *Unique Items*

■ *Low-Level class uniques*

- [Cyclopean Roar](#) (barbarian helm)
- [Quetzalcoatl](#) (druid helm)
- [Kalan's Legacy](#) (necromancer shield)
- [Sankekur's Fall](#) (paladin shield)
- [True Silver](#) (amazon javelin)
- [Mage Slayer](#) (assassin claw)
- [Tempest](#) (sorceress orb)

■ *Other uniques*

- [Purgatory](#) (chest)
- [Occultist](#) (gloves)
- [Merman's Sprocket](#) (boots)
- [Raekor's Virtue](#) (barbarian helm)
- [Ursa's Nightmare](#) (druid helm)
- [Morturdom](#) (necromancer shield)

- Stalker's Cull (assassin claw)
- Akarat's Devotion (scepter)
- Brimstone Rain (staff)
- Odium (sword)
- *Exclusive uniques (extremely rare drops from DClone/Rathma/Dungeons)*
 - Overlord's Helm (helm)
 - Dark Abyss (chest)
 - Itherael's Path (boots)
 - Hadriel's Hand (sword)
 - Aidan's Scar (claw)
 - The Third Eye (1-socket amulet)
 - Band of Skulls (1-socket belt)
 - Cage of the Unsullied (6-socket chest)

NON-EQUIPMENT

- *General Items*
 - Worldstone Shard (corrupts equipment/maps)
 - Larzuk's Puzzlebox (adds sockets to equipment)
 - Larzuk's Puzzlepiece (adds sockets to equipment - more common but cannot be used with uniques/sets)
 - Larzuk's Malus (adds 1 socket to equipment - can be purchased with gold)
 - Jewel Fragments (stackable "jewel" ingredient)
 - Skeleton Key (uncommon drop from anywhere, unlimited key)
 - Vial of Lightsong (uncommon drop from anywhere, makes an item become ethereal)
 - Lilith's Mirror (uncommon drop from anywhere, duplicates an item)
- *Uber-Related Items*
 - Relic of the Ancients (used to access Uber Ancients)
 - Sigil of Madawc (from T1 maps)
 - Sigil of Talic (from T2 maps)
 - Sigil of Korlic (from T3 maps)
 - Pandemonium Talisman (used to access Uber Tristram, made by combining any 3 uber organs and a key)
 - Vision of Terror (used to access Diablo-Clone, made by combining Prime Evil Soul, Black Soulstone, & Pure Demonic Essence)
 - Prime Evil Soul (from Hell Diablo/Baal)
 - Black Soulstone (from Uber Tristram)
 - Pure Demonic Essence (from Map bosses)
 - Voidstone (used to access Rathma, made by combining Splinter of the Void, Trang-Oul's Jawbone, & Hellfire Torch)

- [Trang-Oul's Jawbone](#) (from undead enemies)
- [Tainted Worldstone Shard](#) (drops from Rathma, corrupts Annihilus)
- [Horadrim Navigator](#) (uncommon drop from Rathma, unlimited TP tome)
- [Horadrim Almanac](#) (uncommon drop from Rathma, unlimited ID tome)
- *PvP Arena Items*
 - [Moor Duel Arena](#) (used to access a "Blood Moor" themed PvP area)
 - [Desert Duel Arena](#) (used to access a "Desert" themed PvP area)

MAPPING

Main article: [Maps](#)

- *Maps*
 - *Tier 1*
 - Horazon's Memory Map
 - Bastion Keep Map
 - Phlegethon Map
 - Torajan Jungle Map
 - Arreat Battlefield Map
 - Lost Temple Map
 - Ruined Cistern Map
 - *Tier 2*
 - Ruins of Viz-Jun Map
 - Sanatorium Map
 - Royal Crypts Map
 - Shadows of Westmarch Map
 - Ancestral Trial Map
 - Fall of Caldeum Map
 - *Tier 3*
 - River of Blood Map
 - Throne of Insanity Map
 - Tomb of Zoltun Kulle Map
 - Sewers of Harrogath Map
 - Blood Moon Map
 - Pandemonium Citadel Map
 - Canyon of Sescheron Map
 - Kehjistan Marketplace Map
 - Ashen Plains Map
 - *Tier 4 (Dungeons)*

- Sanctuary of Sin Map
- *Map Orbs*
 - Arcane Orb
 - Zakarum Orb
 - Angelic Orb
 - Orb of Destruction
 - Horadrim Orb
 - Cartographer's Orb
 - Orb of Fortification
 - Horadrim Scarab (drops from maps)

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